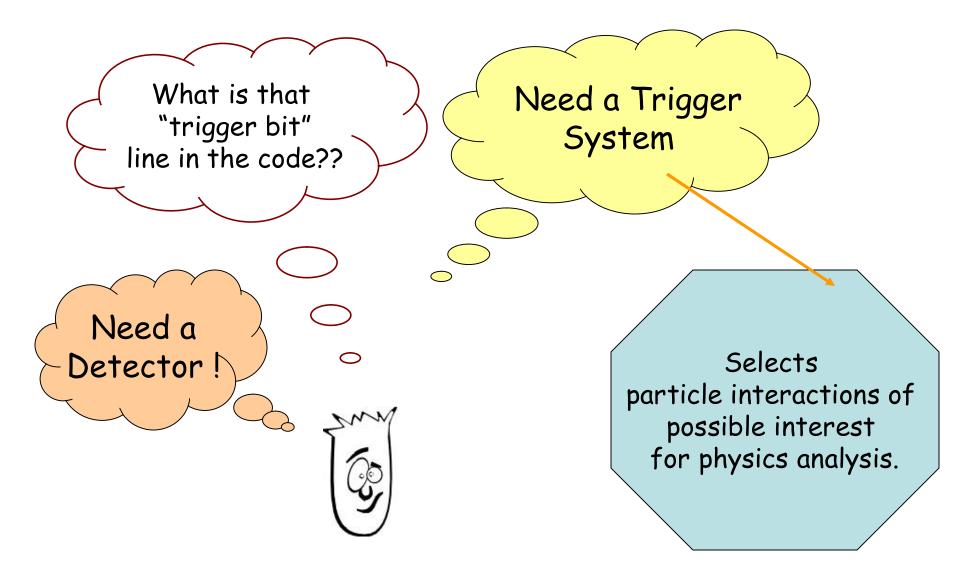
# CDF Trigger System

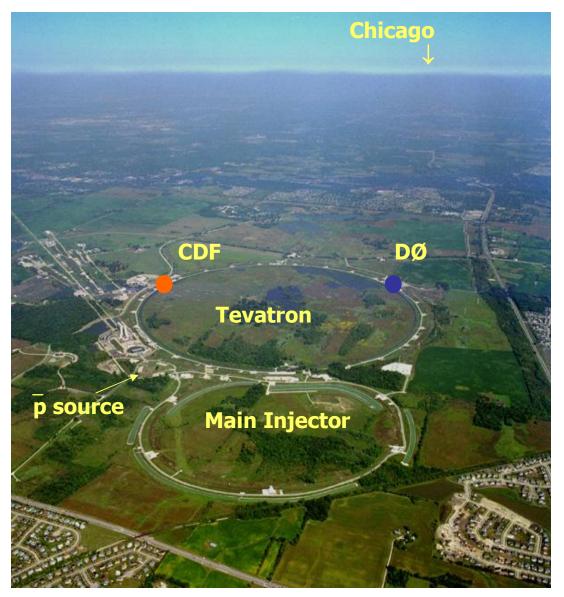
### Veronica Sorin Michigan State University

University of Pennsylvania Experimental Particle Physics Seminar April 25, 2006

### How to get my top quark event?



## The Tevatron



Highest energy collider
Collide protons and antiprotons at CDF and D0
With a 1.96 TeV Center of mass energy
396ns between bunch crossings

## Why is trigger so important?

<ul> <li>Tevatron provides collisions at a rate ~1.7MHz</li> <li>Event size ~ 1/4 MB</li> <li>actual CDF output to tape 20MB/s</li> <li>Trigger rejects 99.995% of crossings !</li> </ul>	of
	Select events of interest, but :
	- σ <sub>Inel</sub> ~ 50mb
	<ul> <li>For example σ<sub>top</sub> ~ 7pb</li> <li>That is a ~1/10<sup>10</sup> factor !!!</li> </ul>
	- That is a ~1/10 <sup>10</sup> factor !!!

Need a trigger system that, keeps with high efficiency events of interest while rejecting unwanted ones

# But do not forget !

CDF is a multipurpose detector

broad physics program including

- Top precision EW program
- Search for new phenomena
- Tests of perturbative QCD

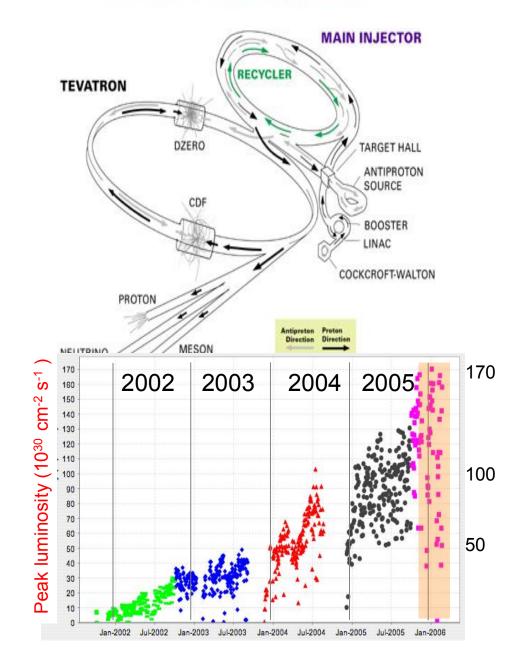
•B physics

Cross sections vary by a factor of ~  $10^{10}$ 

Try to accommodate all ! We want happy experimentalist faces...



#### FERMILAB'S ACCELERATOR CHAIN



### Multiple interactions

36 x 36 bunches 1.7MHz crossing rate ↓ At High Luminosity: Multiple interactions !

$$L \cdot \sigma_{\text{inel}} = f_{BC} \cdot \mu$$

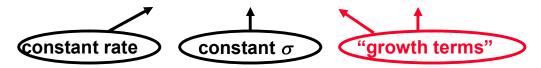
L = Instantaneus Luminosity  $f_{\rm BC}$  = frequency of bunch crossing  $\mu$ : average # of pp interaction per BC

 $\mu = 1.8 \leftrightarrow L \sim 5 \cdot 10^{31} \, cm^{-2} s^{-1}$  $\mu = 3.5 \leftrightarrow L \sim 10^{32}$  $\mu = 7.1 \leftrightarrow L \sim 2 \cdot 10^{32}$ 

## Trigger Cross Sections

- For any process: rate  $R = L\sigma$  (L = instantaneous luminosity,  $\sigma$  = cross section.)
  - For a physics process,  $\sigma$  is independent of L.
- For trigger cross sections, we observe:

 $\sigma = A/L + B + CL + DL^2$ 



- A, B, C, D are constants depending upon trigger.
- High purity triggers typically have C~D~O.
- Two effects cause extra powers of L:
  - Overlapping objects from different interactions.
  - Fakes that are luminosity dependent.
- Rates:  $R=L\sigma = A + BL + CL^2 + DL^3$

# Efficiency and Dead-time

- Goal of trigger is to maximize collection of data for physics process of interest:
  - Aim for high efficiency !
- For each process, look for:

 $\varepsilon_{trigger}$  = Ngood(accepted)/Ngood(Produced)

- And watch the dead-time !
- Trigger Dead-time:
  - Due to fluctuations, incoming rate is higher than processing one  $\rightarrow$  valid interactions are rejected due to system busy
- Buffering incoming data could reduce dead-time
- But dead-time always incurred if
  - <incoming rate> > 1/<processing time> !

## Detectors

>Arrange different types of detectors in layers surrounded interaction point

>Starting from center moving outwards:

Tracking volume within a magnetic field:

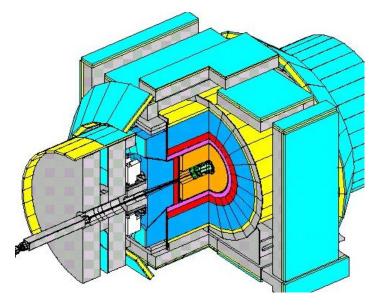
To measure trajectory of charged particles with high precision Particle ID: Time-Of-Flight

Calorimeter usually divided in Electromagnetic and Hadronic

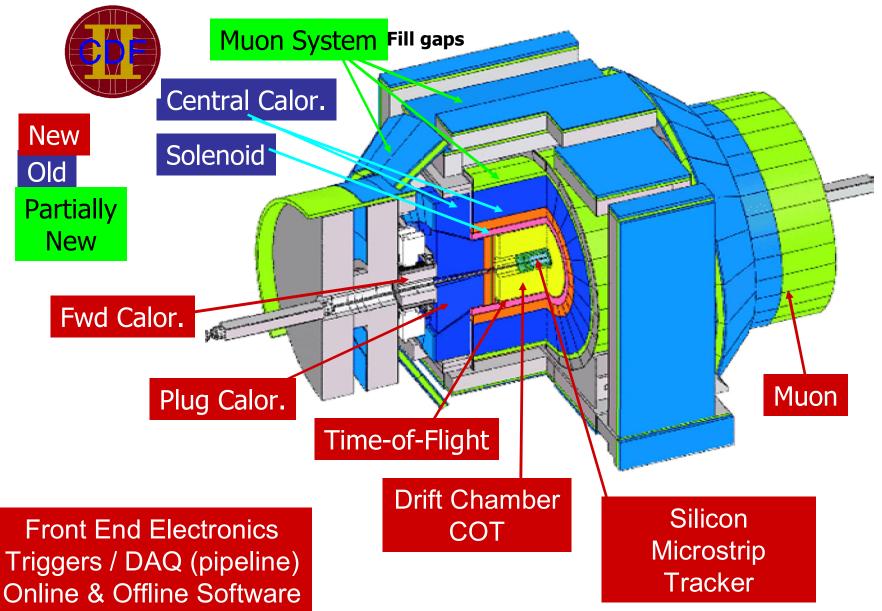
Absorbs and detects almost all strongly and electromagnetically interacting particles

#### >Muon chambers

Momentum of muons which make it through the calorimeter



### CDF detector



## Signatures for triggering

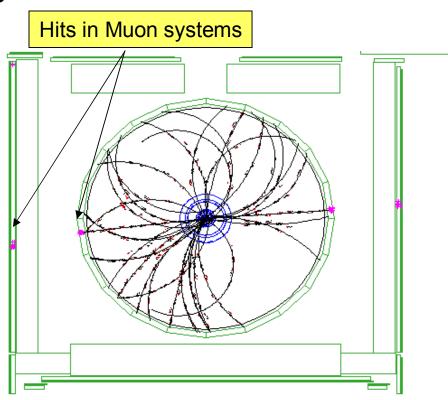
#### Accept specific decays modes

High  $P_T$  leptons from W, Z, top

#### Look for muon candidate:

Mu hit + track matching

--> simplest example



 $Z \rightarrow \mu^+ \mu^-$  Event

# CDF Trigger Implementation

- To obtain high efficiency while large background rejection:
  - Multiple Trigger Levels
- Reject in steps with successively more complete information
- In each step, reject a sufficient fraction of events to not incurred in high dead-time at next stage
- Basic Idea:

 $\begin{array}{l} L1-fast~(\sim\!few~\mu s)~with~limited~information,~hardware~based\\ L2-moderately~fast~(\sim\!10s~of~\mu s),~hardware/software\\ L3-Commercial~processor(s) \end{array}$ 

### Some examples

- Calorimeter triggers:
  - Single Tower trigger at L1
  - Tower clustering at L2
  - Jet algorithm at L3

#### Track triggers

 $\eta$ =-ln(tan( $\theta$ /2))

QuickTime<sup>™</sup> and a

TIFF (LZW) decompressor are needed to see this picture.

- COT provides track information at L1
- Silicon information is added at L2 (SVT) to measure impact parameter  $\sigma(d)=35\mu m$

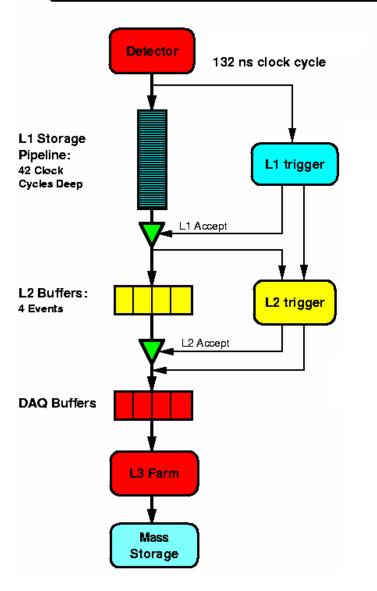
QuickTime™ and a TIFF (LZW) decompressor are needed to see this picture.

#### CDF has implemented a 3 level trigger

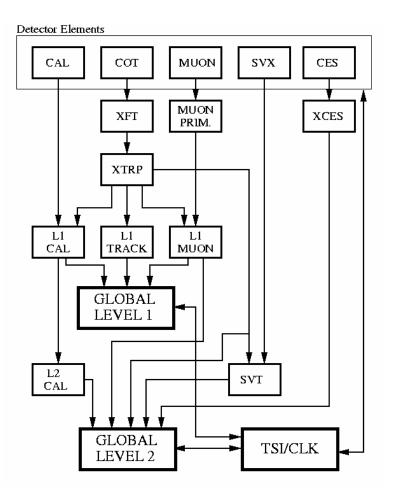
- Level-1 is a synchronous hardware trigger
  - Processing in parallel pipelined operation
  - L1 decision always occurs at a fixed time (~5 $\mu$ s after beam collision)
  - Input rate = 1.7MHz L1A rate ~ up to 35KHz
- Level-2 is a combination of hardware and software trigger (asynchronous)
   Average Level-2 processing time is ~30µs
   L2A rate ~ up to 600Hz
- Level-3 is purely a software trigger

   Massive PC farm running offline-type code
   Reconstruct complete events
   L3A rate ~ 100Hz
- Total Data rejection factor 1:20000

#### Dataflow of CDF "Deadtimeless" Trigger and DAQ



### What do we trigger on?



- Various trigger subsystem generates primitives that we can "cut" on
- Available trigger primitives are: At L1:
  - Central tracking (XFT p<sub>T</sub>>1.5GeV),

64

different triggers

- Calorimeter (EM and HAD): Electron (Cal +XFT), Photon (Cal), Jet (EM+HAD) L1 can output
- Missing Et, SumEt,
- Muon (Muon + XFT)

#### At L2:

- L1 information
- SVT (displaced track, d0)
- Jet cluster
- Isolated cluster
- Calorimeter ShowerMax

### Combining Physics interests with System bandwidth limitations

Three Level system

Goals:

- Be efficient !
- Keep low dead-time
- But, how to
- Accommodate broad physics program
- And cope with increasing luminosity
- Very dynamic job !!!
  - Lots of work from trigger hardware and trigger database working group....

# What is a Trigger Table?

- Trigger table is how our "trigger menu" is called:
  - "list" of selection criteria
  - Each item on the menu:
    - Is called Trigger Path
    - has three courses: L1, L2 and L3 "recipes":
      - Set of cuts-parameter/instructions particular of each level.
  - An event is stored if one or more trigger path criteria are met.
- Each time data taking starts ("a run"), the whole content is communicate to the system
- For bookkeeping, all "menus" and "recipes" are store in a specially designed Database.

# Trigger Tables (II)

- Number of paths we are using: 185!
- Just some examples of what we could include....
- @ L =1.5 10<sup>32</sup>cm<sup>-2</sup> s<sup>-1</sup>

Higher rate than available bandwidth	Signature (L1 objects, raw rates)	Cross section (nb)	Rate(Hz)	
	Single tower (E <sub>t</sub> >5 GeV)	0.4 x10 <sup>6</sup>	60K	
	TWO TRACKS (p <sub>t</sub> >2)	2 x10 <sup>6</sup>	300K	
	Muon (p <sub>t</sub> >8, 0.6< η <1.)	750	120	
	L2 triggers			
	Muon (p <sub>t</sub> >15, 0.6< η <1.)	360	50	
	2 Jets (+Missing Et)	360	50	
	Central Electron (E <sub>t</sub> >16 p <sub>t</sub> >8)	170	23	
	Dimuon (p <sub>t</sub> >2GeV)	220	30	

# Signal/Backup

- Mentioned examples are not only used to look for that "special" signature (signal) one is interested in
- They are also used for calibration/efficiencies/background studies
- Term backup is misleading...
- For example, for top analyses, need to:
  - Measure L1/L2/L3 signal trigger efficiency
  - Calibrate b-tagging efficiency
  - Calibrate jet energy scale

# The Challenge

### To build the table...:

- Try to accommodate all physic interests within system bandwidth limitation
- Physics priorities are important
- Good ideas help to keep physics alive at high luminosities:
  - Improve purity
- Also important to optimize low luminosity range, where more bandwidth is available
- Try to keep low dead-time

Not a simple problem, not a unique solution !

## Dynamic prescale

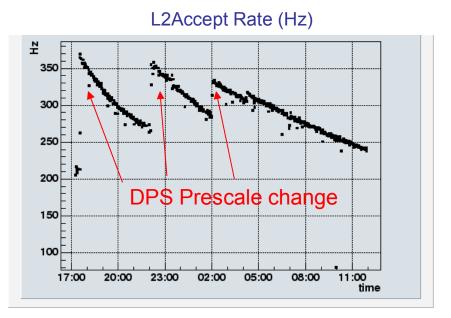
For large rate backup triggers, a prescale can be applied

- Prescale (PS) means to only accept a predetermined fraction of events
- The fraction is a fixed value for all luminosities (parameter stored in table for each particular trigger)
- Value determined accordingly to needed statistics (and system availability)

Trigger cross sections grow with luminosity  $\rightarrow$  as luminosity falls during a run trigger resources are freed up.

• What if we could change the prescale value while data taking?

- Dynamic prescales up and running since late 2002
- Applied to triggers with high growth term



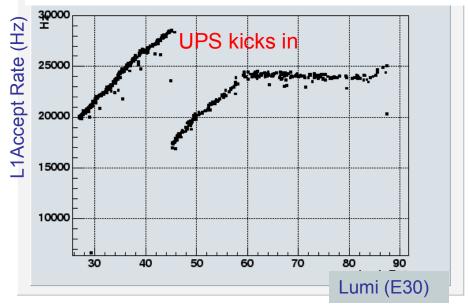
Dynamic prescale (DPS) is a feedback system

- Reduces the prescales as luminosity falls

- Changes happen based on rates information accumulated on a time scale of minutes and amount of change depends on available trigger bandwidth at a given time The feedback can be also done at the  $\mu \text{sec}$  scale !

 $\rightarrow$  This is what we call the "Uber Prescale (UPS)", it is still DPS.

-Enabling high rate L1 triggers whenever the system is idling. (effectively look at buffer occupancy) -In trigger table since 2004 -Applied to high rate L1 track trigger



One simple approach: Luminosity enable (DPS based on just luminosity):

Turns on/off a particular trigger at a given Instantaneous Luminosity. In table since 2005.

### Hardware improvements

- Hardware improvements are a key to maintain system alive, especially at high luminosities
- Example: reduction in Level 2 execution time improves the bandwidth for L1A
- Examples are:
  - L2 Pulsar upgrade for L2 decision crate (UPenn big contributor!)
  - L2 SVT upgrade

# Level 2 Decision Crate Upgrade

- The L2 Decision Crate is the heart of L2
- Receives data from 7 preprocessors

   (L1 Trigger, Calorimeter, Calorimeter isolation, ShowerMax (electrons), Muon, L1 Track (XFT) and L2 Silicon Tracking )
- Processor runs L2 algorithm and makes L2 Trigger decision

### Upgraded from

6 flavors of custom interface boards

Custom Alpha processor

Data to processor on Custom Bus

Pulsar board as universal interfaceUse CERN S-LINK technology

to

•Linux PC Easily to upgrade when faster processor becomes available

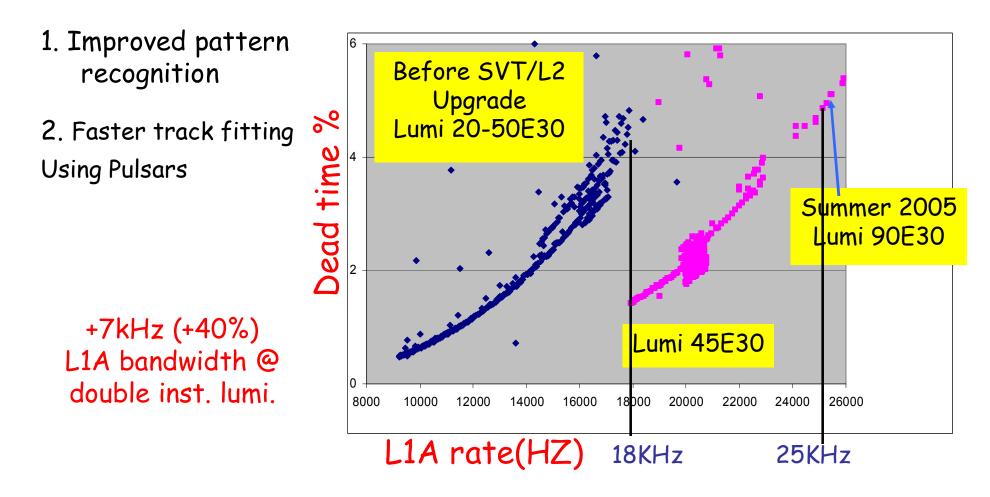
- Full upgrade in place since September 2005.
- Has already shown high reliability
- Flexibility allows for future improvements to cope with increase of luminosity
- Average gain ~20  $\mu$ sec



# L2 SVT upgrade

• Helped to reduce the L2 latency by speeded up SVT execution

Done by improved capabilities:



# High Luminosity effects

Cross section grows with luminosity:

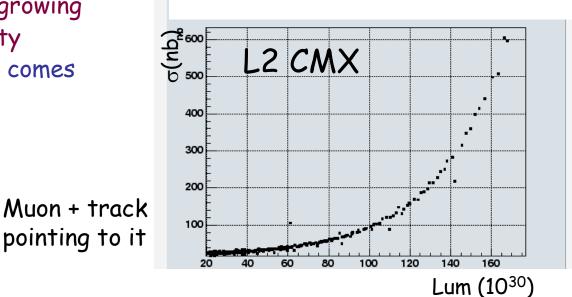
#### $\sigma = A/L + B + CL + DL^2$

Two examples:

- Jet Triggers:
  - Current L2 Clustering algorithm sensitive to detector occupancy

- 1 4110 11 40110.

Track trigger rates growing rapidly with luminosity Dominant component comes from fake tracks



# L2 Jet Trigger

200 180

160

140

120 100

80

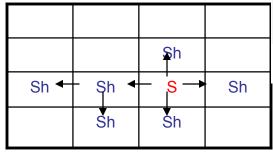
60

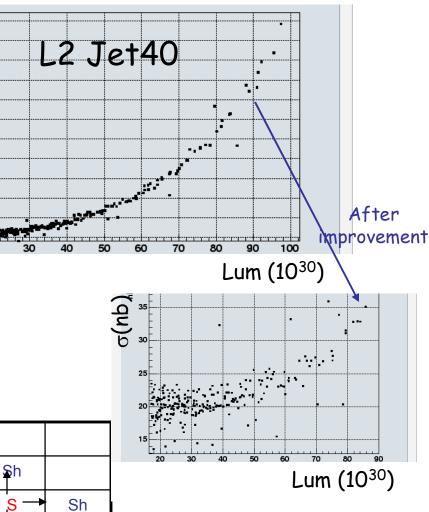
40

## Observed high growth term $\frac{2}{2}$

- Calorimeter is divided in trigger towers (0.2×15° η-φ) and energy information is sent to L2 Calorimeter trigger boards.
- This energy is clustered and check against trigger threshold.
- The clustering process is as follows:

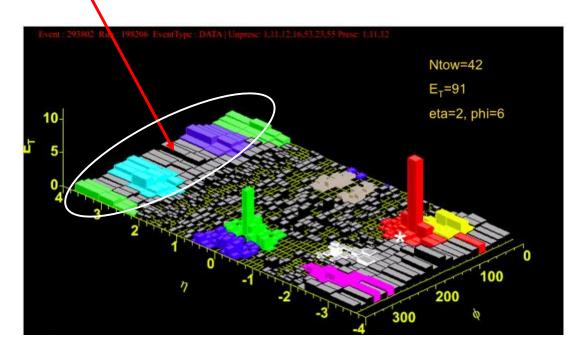
Find "seed" tower (E>E<sub>s</sub>) Look for adjacent shoulder towers (E>E<sub>Sh</sub>) Continue until no shoulder is found





# L2 Jet triggers (II)

- Found that rate increased due to "large" clusters in azimuth in forward region  $\rightarrow$  "Ring of Fire"
- Solved by increasing shoulder threshold
- As Luminosity increases, this could happen on other Calorimeter regions
- Not only a rate problem, could cause inefficiencies on triggers that require many jets (for example top hadronic)



- Possible solutions:
  - -Increase threshold on other regions too (what about efficiency?)
  - -Improve clustering algorithm (Pulsar based system is flexible enough)

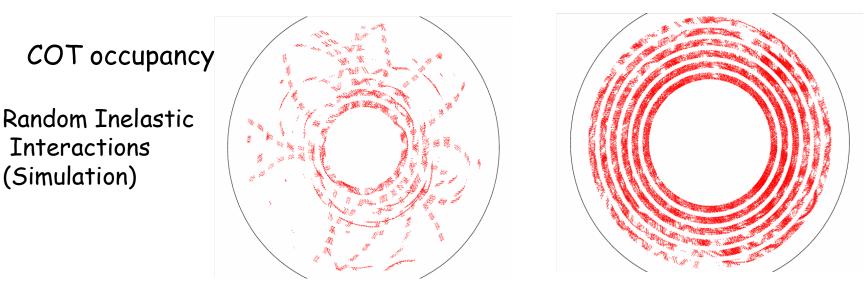
## Fake tracks

Extra occupancy due to increase of number of interactions per crossing  $\rightarrow$  more chance for confusion:

Fake tracks

(Simulation)

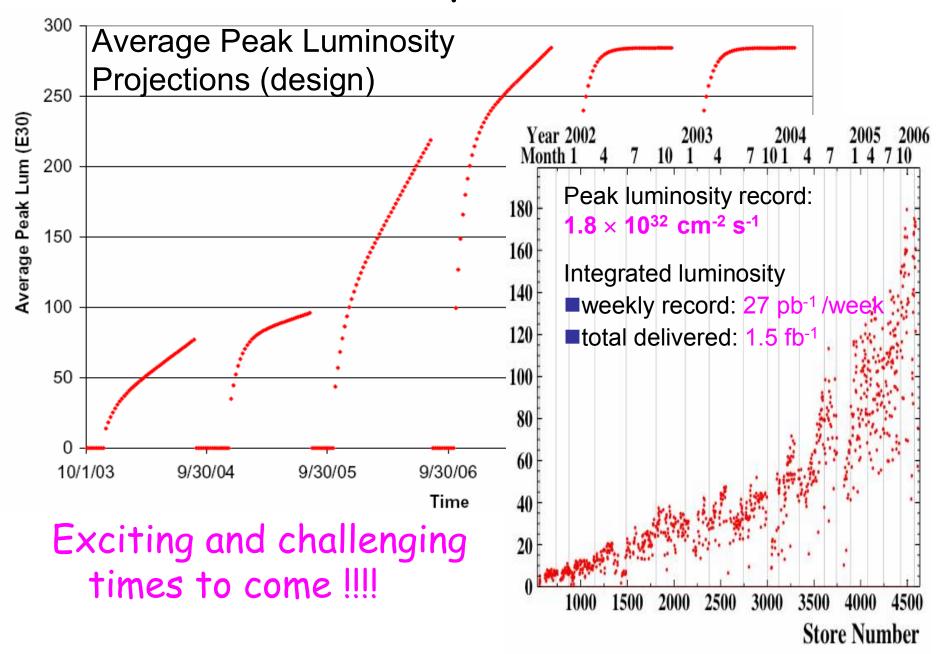
- Worse resolution
- Currently only using 4 axial layers (only 2D information)
- •XFT Upgrade will add stereo (z) information from 3 outer layers
- •Expect to reduce fakes by ~ x5 (trigger dependent)



Luminosity ~ 3E31

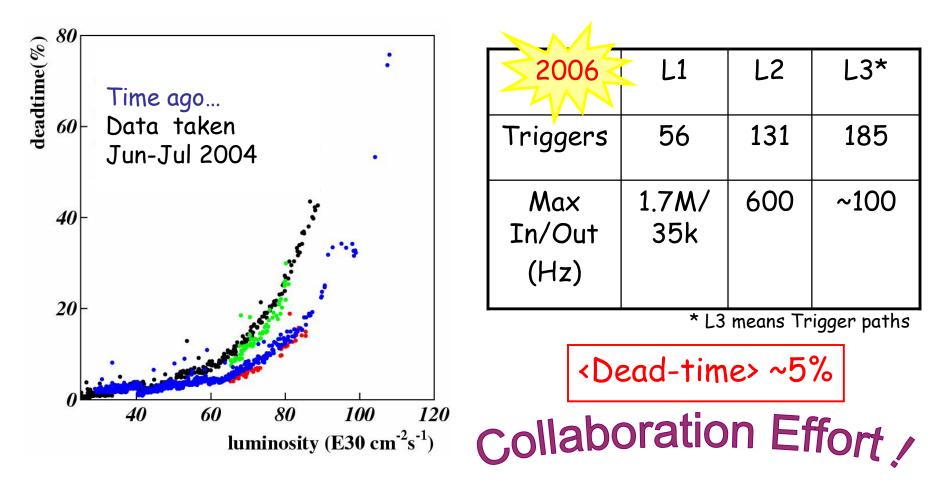
Luminosity ~ 4E32

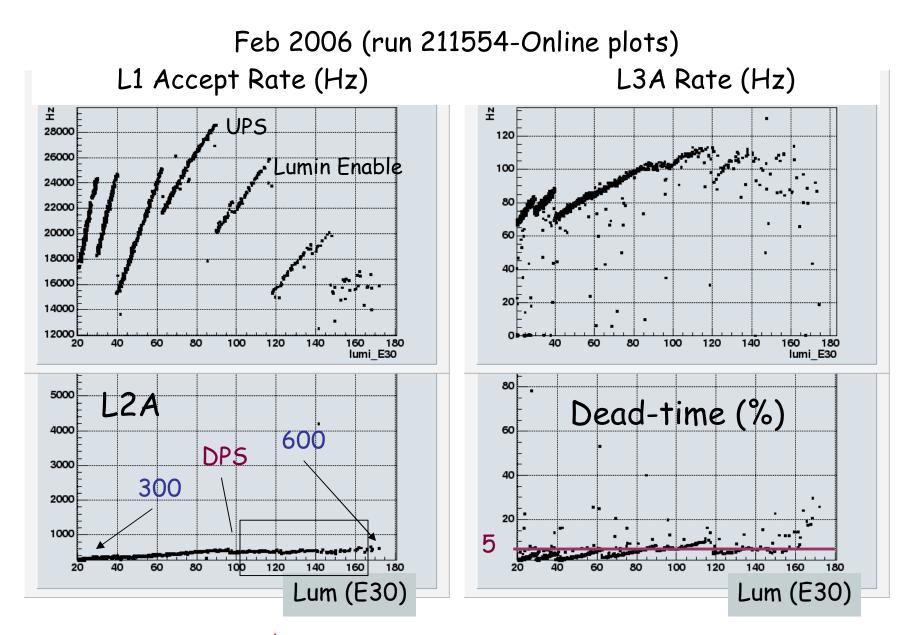
### Tevatron performance



## How CDF is doing?

Used to have two tables (high and medium-low Lum) Now , only one table for whole luminosity range !





1.3fb<sup>-1</sup> data on tape to analyze !

## Summary

- Trigger is very important and interesting at hadron colliders
- Trigger is also very challenging, make it even more interesting
- One of the best places for young physicists to get trained on large experiment

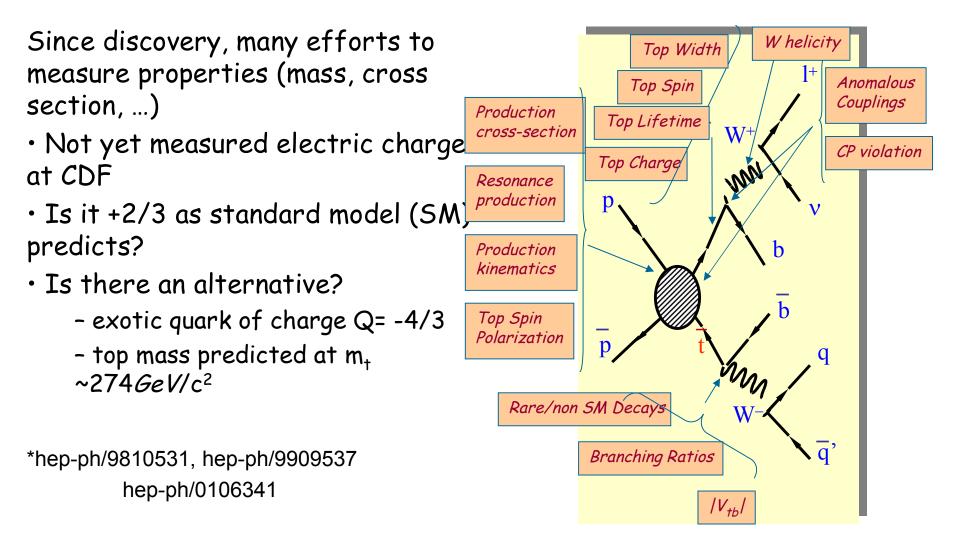
Be a trigger person, Join the fun !!!

# Top Charge Measurement at CDF

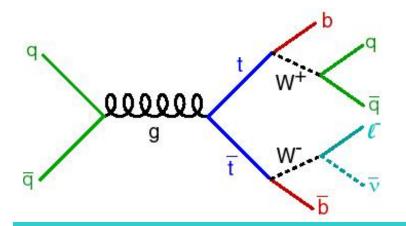
### Veronica Sorin Michigan State University

University of Pennsylvania Experimental Particle Physics Seminar April 25, 2006

### Top Properties Why top charge?



### Top production and decay



#### **Top Decay**

t→Wb ~ 100% 2 b jets Final state determined by W decay

#### **Dilepton:**

Both W's decay via  $W \rightarrow Iv$  (I=e or  $\mu$ , 5%) Lepton+jets:

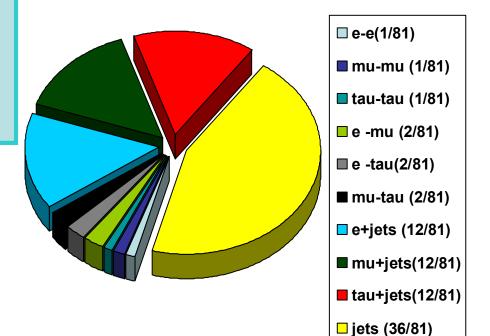
One W decays via  $W \rightarrow I_V$  (l=e or  $\mu$ , 30%) All hadronic:

Both W's decay via  $W \rightarrow qq$  (44%)

At Tevatron, top quarks are primarily produced in pairs

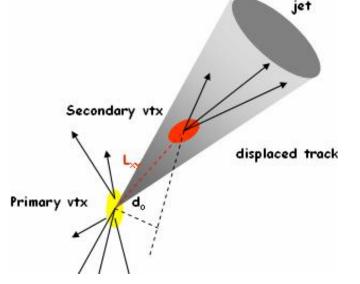
 $\sigma(\overline{p}p \rightarrow t\bar{t} @M_{top} = 175 GeV) \approx 6.7 \text{ pb}$ 

### One top pair per **10**<sup>10</sup> inelastic collisions !!



### **Event Selection**

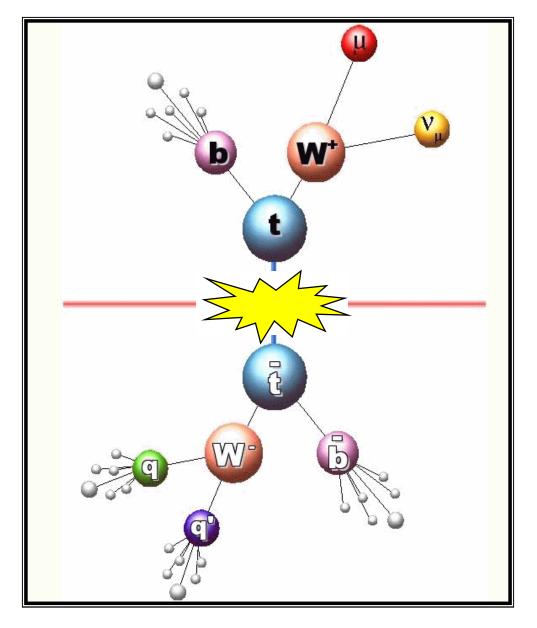
- Use data collected by looking for central electron and muons
- Use Dilepton and Lepton + jets final states. •
  - DIL: 2 leptons Et>20 GeV, 2 jets Et>15 GeV (basic selection)
  - L+J: leton Et>20GeV, 4 jets Et>15GeV (basic selection)
  - What about the b jets on the event !?
  - find those jets using a secondary vertex algorithm:
    - b quarks are long lived
    - Can be "tagged" by looking for the decay vertex
    - Find displaced tracks in jet (cone 0.4)
  - Efficiency ~50% (loose tagger)
  - Wrong assignment (mistags) ~1%



Only used for L+J case

## Measuring the sign of the top charge

- If what we observed is an exotic quark of Q=-4/3 :
  - Expect W<sup>-</sup>b instead of W<sup>+</sup>b
- What do we need?:
  - Charge of W
     (charge of lepton)
  - Assignment of b jet to the W
  - Flavor of b jet (is it a b or anti-b?)



### Method and performance

- Let's define:
  - $N^+$  = # events assigned as W<sup>+</sup>b and N<sup>-</sup> = # events assigned as W<sup>-</sup>b
  - Asymmetry (A) :

 $A = \frac{N^{+} - N^{-}}{N^{+} + N^{-}}$ 

 But paring and flavor tagging mismeasurement distort the assignment of N<sup>+</sup> or N<sup>-</sup>

Purity 
$$P = \frac{N_{Right}}{N_{Right} + N_{Wrong}}$$
  
N<sub>Right</sub> : # correctly assigned events

Dilution 
$$D = \frac{N_{Right} - N_{Wrong}}{N_{Right} + N_{Wrong}}$$
,  $D = 2P-1$ 

- Relation between "true" asymmetry and the measured one:
- And the uncertainty on A<sub>true</sub>:

$$A_{true} = \frac{A_{meas}}{D}$$
$$\sigma_{A} \propto 1 / \sqrt{(\varepsilon D^{2} N)}$$

E: efficiency of the various applied selection criterion

Need to optimize  $\varepsilon D^2 \parallel \parallel$ 

### Reconstructing the event

Lepton + jets

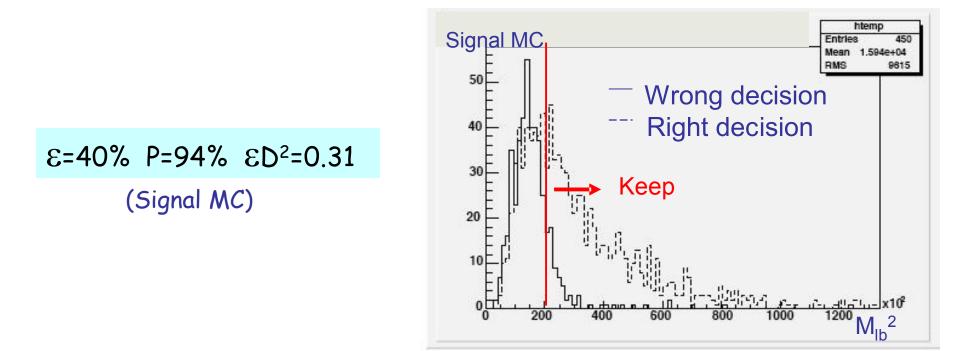
Kinematic fitter :

- Using kinematic information,  $\chi^2$  fitter  $\rightarrow$  assign jets to partons
- 4 jets events  $\rightarrow$  12 jet-parton assignment
- By requiring 2 b tagged jets → only 2 combinations (improve also Signal to Background ratio)
- Select assignment with smallest  $\chi^2$
- Optimized by requiring events with  $\chi^2 < 9$ . (same cut used by top mass analysis)

E=57% P=82% ED2=0.24 (Signal MC)

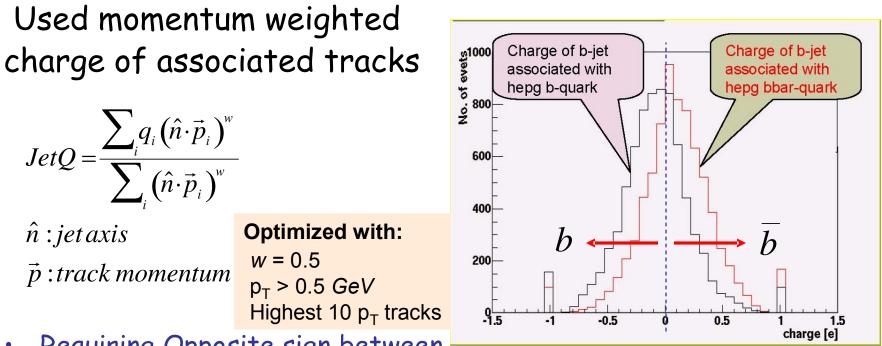
### Dilepton

- Assign b jets to the 2 most energetic jets
- Determine invariant mass lepton-bjet  $(M_{lb})$
- 2 combinations, 4  $M_{Ib}$  values
- Select events with  $M_{lb}^2$  > 22000 GeV/c<sup>2</sup>
- And used the combination that do not include  $M_{Ib max}$



# **B** Flavor Tagging

• Is it b or anti-b? Correlation with b-jet charge?

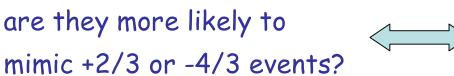


• Requiring Opposite sign between  $\frac{1}{2}$  Jers.

Dilepton:ε=49% P=73% εD<sup>2</sup>=0.1 (Signal MC) Lepton+jets: ε=53% P=74% εD<sup>2</sup>=0.13

### Background studies

- Some events are not "top" but "look" like it
- Studied same backgrounds than other top analyses
- But not only need number of them:



Is the fraction of N<sup>+</sup> events (f<sup>+</sup>) 50% ?

Lepton + jets : 26 events after eff. (signal, scaled to $1 \text{fb}^{-1}$ )			
Background	Expected # of events	N <sub>B</sub> /N <sub>T</sub> (%)	Fraction f <sup>+</sup>
W+HF		22	
QCD		31	
Diboson	2.7	2	0.52±0.01
Mistags		40	
Single Top		5	
Dilepton : 9.4 events after eff. (signal, scaled to 1fb <sup>-1</sup> )			
Drell-Yan		70	
Fakes	6.4	22	0.5
Diboson		8	

### Sensitivity studies

- Use Profile Likelihood (eliminate dependence on nuisance parameters) → function of f<sup>+</sup> (fraction of 2/3 assigned events).
- How likely is the data consistent with the SM (%CL)?
- Studies showed strong dependence on purity of data ( $p_{\rm s})$
- Weak dependence on number and asymmetry of background

Need to do a good job measuring  $p_s$  !

### Summary

- Have developed and optimized a method to determine top charge for first time at CDF.
- Studied backgrounds and sensitivity
- Working on precise measurement of purity on data and studying systematics
- Plan to have a result for 1fb<sup>-1</sup> for summer conferences

# Backup

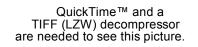
### Statistical Treatment

QuickTime™ and a TIFF (LZW) decompressor are needed to see this picture.

> QuickTime™ and a TIFF (LZW) decompressor are needed to see this picture.

Z. Gunay's talk APS

### Purity on Data



Double tagged events
Look for semileptonically decay (muon)
Jet Charge applied on away jet
Get number of Opposite Sign (OS)
events where Q<sub>away</sub> Qµ < 0</li>

Correct for:  $\cdot B \rightarrow c \rightarrow \mu$   $\cdot Mixing$  Give same sign (SS) events  $\cdot Background$  (use  $Pt_{rel}$  to cut or fit)